Course Specification

Mahidol University
Salaya campus
Mahidol University International College
Science Division

Section 1 General Information

1. Course Code and course title

(Thai)	EGCI 330	ไมโครโปรเซสเซอร์และการต่อประสาน
(English)	EGCI 330	Microprocessors and Interfacing

2. Number of Credits 4(4-0-8) (Lecture/Lab/Self-study)

Curriculum and type of subject 3.1 Curriculum 3.2 Type of subject Required course

4. Responsible faculty member Assoc. Prof. Dr. Chatchai Neatpisarnvanit

5. Trimester / year of study

- 5.1 Trimester 3^{rd} / year of study 2^{nd} year
- 5.2 Number of students 5-30 students
- 6. **Pre-requisite(s)** EGCI 231
- 7. Co-requisite(s) none
- 8. Venue of study Mahidol University, Salaya campus
- 9. Date of latest revision December 2011

Section 2 Goals and Objectives

1. Goal

- 1. Students can explain the concepts of microprocessor architecture
- 2. Students can design microprocessor based systems to solve engineering problems
- 3. Students can design and write programs using assembly languages

2. Objective of development revision

To up-date the knowledge content of the course

Section 3 Course Management

1. Course Description

(Thai) แนะนำไมโครโพรเซสเซอร์ สถาป[ั]ตยกรรมไมโครโพรเซสเซอร์และชุดของคำสั่งเครื่อง วิธีการ กำหนดเลขที่อยู่ ภาษาแอสเซมบลี การต่อประสานหน่วยความจำ การขัดจังหวะและการเข้าถึงหน่วยความจำ โดยตรง การต่อประสานหน่วยนำเข้าและส่งออก การเขียนโปรแกรมสำหรับไมโครโพรเซสเซอร์เพื่อการต่อ ประสานกับการสร้างโปรแกรมและการประยุกต์

(English) Introduction to microprocessor, microprocessor architecture and instruction set, addressing modes, assembly language, memory interfacing, interrupts & DMA, interfacing with I/O devices, microprocessor's interfacing programming and applications.

2. Credit hours / trimester

Lecture (hours)	Additional Class (hours)	Laboratory/field trip/internship (hours)	Self-study (hours)
44 hours	-	-	88 hours
(4 hours x 11 weeks)			(8 hours x 11 weeks)

3. Numbers of hours that the lecturer provides individual counseling and guidance

1 hour/week

Section 4 Development of Students' Learning Outcome

1. Expected outcome on students' skill and knowledge

Student will be able to apply the knowledge from lecturer and additional research with the ideas received from analysis and synthesis to set up solutions / precautions to benefit individuals and their community.

2. Teaching Methods

- Lecture
- Self-study
- Programming exercises.

3. Evaluation methods

1. Morality and Ethics

1.1 *Expected outcome on morality and ethics:*

- 1.1.1 To be aware of values and morality, ethics, scarification and honesty.
- 1.1.2 To process self-discipline, punctuality, self-responsibility, and social responsibility.
 - 1.1.3 To process leadership and supporter skills and be able to work in a team with integrity and cooperation.
 - 1.1.4 To demonstrate good listening behavior and have respect for the rights and value of others.
- 1.1.5 To pay respect to the rule of organization and social.
 - 1.1.6 To demonstrate the ability to analyze ethical impacts of computer usage to personals, organizations and social.
- 1.1.7 To demonstrate the ability to analyze ethical impacts of computer usage to personals, organizations and social.

1.2 *Teaching methods:*

Learning Centered Education: Emphasis on knowledge development, important skills in career development and living, encourage students to use their full potentials

- 1.2.1 Case studies, emphasizing on morality and ethics
- 1.2.2 Self-study

1.3 *Evaluation methods:*

- 1.3.1 Class attendance, class participation, and behavior in class
- 1.3.2 On-time submission of reports and assignments, and their quality

2. Knowledge development

2.1 *Expected outcome on knowledge development:*

- 2.1.1 To process the knowledge related to principles, theories, and practice in the course.
- O 2.1.2 To be able to analyze, understand, and explain the computer requirements and be able to apply knowledge and skills using the appropriate tools to solve a problem.
- 2.1.3 To be able to analyze, design and install, and/or evaluate computer components to meet the requirements of the users
 - 2.1.4 To have the ability to remain current in research, and pursue new knowledge and perform ability to apply the knowledge.
- 2.1.5 To know, understand and perform eagerness to develop computer knowledge and skills continuously.
- 2.1.6 To have a breadth knowledge in order to oversee the changes and understand the impact of new technology.
- 2.1.7 To have a hand-on experience in software development and/or software applications.
 - 2.1.8 To demonstrate knowledge integration with other related sciences.

2.2 Teaching methods:

Learning Centered Education: Emphasis on knowledge development, important skills in career development and living, encourage students to use their full potentials

- 2.2.1 Lecture and in-class participation
- 2.2.2 Demonstration of example programs
- 2.2.3 Case studies with past experiences and current events
- 2.2.4 Self study

2.3 *Evaluation methods:*

- 2.3.1 Written examination
- 2.3.2 Quality of reports and assignments

3. Intellectual development

3.1 *Expected outcome on intellectual development:*

- 3.1.1 To have discretionary and systematic thinking skill.
 - 3.1.2 To have the ability to search, consolidate and evaluate ideas and evidence for problem solving.

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- 3.1.3 To be able to apply knowledge and experience to analyze and creatively solve problems both in general and in academic contexts.
- 3.1.4 To be able to apply knowledge and experience to synthesize solution and precautions.

3.2 *Teaching method:*

- 3.2.1 Systematic problem solving through case studies
- 3.2.2 Self study

3.3 *Evaluation methods:*

- 3.3.1 Written examination
- 3.3.2 Quality of reports and assignments

4. Interpersonal relationship and responsibility

4.1 *Expected outcome on interpersonal relationship and responsibility:*

- 4.1.1 To perform good communication skills with various groups of people.
 - 4.1.2 To be a constructive team member (in various roles).
 - 4.1.3 To process the knowledge of the course to identify social problems.
- 4.1.4 To demonstrate self and team responsibility.
 - 4.1.5 To have initiative in problem solving.
 - 4.1.6 To take responsibility in a life-long learning.

4.2 *Teaching methods:*

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- 4.2.1 Group assignments and group discussion
- 4.2.2 Self study

4.3 *Evaluation methods:*

- 4.3.1 Presentation
- 4.3.2 Class attendance, class participation, and behavior in class
- 4.3.3 On-time submission of reports and assignments, and their quality

5. Mathematical analytical thinking, communication skills and information technology skills

- 5.1 *Expected outcome on mathematical analytical thinking, communication skills and information technology skills:*
- 5.1.1 To be able to select and apply existing tools for computer related work.

- 5.1.3 To have the ability to communicate effectively and select appropriate methods for presentation.
- 5.1.4 To use information technology appropriately.

5.2 *Teaching methods:*

- 5.2.1 Demonstration of program development tools
- 5.2.2 Case studies with past experiences and current events

5.3 *Evaluation methods:*

5.3.1 Quality of reports and assignments

Section 5 Teaching and Evaluation Plans

1. Teaching plan

Week	Topics	Hours		Teaching	Instructor	
		Lecture	Lab	Self-	methods/	
				Study	multimedia	
1	Introduction to	4	0	8	Lecture,	Assoc. Prof.
	microprocessors and review of				case studies,	Dr. Chatchai
	digital systems				discussion, self	Neatpisarnvanit
					study	
2-3	Microprocessor architecture	8	0	16	Lecture,	
					case studies,	
					homework	
					assignment, self	
					study	
4-5	Machine codes and assembly	8	0	16	Lecture,	
	instruction set, Addressing				case studies,	
	modes				homework	
					assignment, self	
					study	
6	Assembly language	4	0	8	Lecture,	
	programming				case studies,	
					homework	
					assignment, self	
					study	
	Midterm Examination					
7	Input/output port interfacing	4	0	8	Lecture,	
					case studies,	
					homework	
					assignment, self	

Week	Topics	Hours		Teaching	Instructor	
		Lecture	Lab	Self-	methods/	
				Study	multimedia	
					study	
8	Timer/Counter interfacing	4	0	8	Lecture,	
					case studies,	
					homework	
					assignment, self	
					study	
9	Serial and parallel peripheral	4	0	8	Lecture,	
	interfaces				case studies,	
					homework	
					assignment, self	
					study	
10	Microprocessor interrupts	4	0	8	Lecture,	
					case studies,	
					homework	
					assignment, self	
					study	
11	Microprocessor based system	4	0	8	Lecture,	
	development and debugging				case studies,	
	techniques				student	
	<u>~</u>				presentation, self	
					study	
12	Final Examination				-	
	Total	44	0	88		

2. Evaluation Plan

Expected outcomes	Methods / activities	Week	Percentage
1.1.2, 1.1.5, 4.1.1, 4.1.4	Attendance and in class	1-11	5%
	behavior		
2.1.1, 2.1.2, 2.1.3, 3.1.1, 3.1.4	Midterm Examination	6	35%
	Final examination	12	35%
1.1.7, 2.1.2, 2.1.7, 3.1.4, 5.1.1	Homework assignments	2-10	15%
1.1.7, 2.1.2, 2.1.3, 2.1.5, 2.1.6, 2.1.7, 3.1.3,	Project	11	10%
3.1.4, 4.1.4, 5.1.1			

Grading Scale

Student's achievement will be graded according to the faculty and university standard shown below using the symbols: A, B+, B, C+, C, D+, D, and F.

Grading scale	Grade	Point
90 - 100	А	4.0
85 - 89	B+	3.5
80 - 84	В	3.0
75 - 79	C+	2.5
70 - 74	С	2.0
65 - 69	D+	1.5
60 - 64	D	1.0
Below 60	F	0

Section 6 Teaching Materials and Resources

1. Texts and main documents

M. Morris Mano, Digital Logic and Computer Design, Prentice-Hall, Inc, Englewood Cliffs, N.J., U.S.A.; 1979.

Myke Predko, Programming and Customizing the 8051 Microcontroller, McGraw-Hill; 1999.

I. Scott Mackenzie, The 8051 Microcontroller, 3rd Edition, Prentice Hall; 1990.

- 2. Documents and important information None
- 3. Documents and recommended information None

Section 7 Evaluation and Improvement of Course Management

1. Strategies for effective course evaluation by students

- 1.1 Evaluation of peers by students
- 1.2 Student evaluation
 - 1.2.1 Course content
 - 1.2.2 Course management
 - 1.2.3 Suggestions
 - 1.2.4 Overall opinion

2. Evaluation strategies in teaching methods

- 2.1 Student evaluation
- 2.2 Presentation

3. Improvement of teaching methods

Workshop on course improvement with the participation of all instructors in the course

4. Evaluation of students' learning outcome

Analysis of students' learning outcomes using scores from class attendance, group activity and presentation of project and poster presentation

5. Review and improvement for better outcome

Review the course before trimester starts and before each teaching period

Symbol ● represents main responsibility / Symbol O represents minor responsibility / Space represents no responsibility These symbols will appear in Curriculum Mapping