Course Syllabus

Program of Study Bachelor of Arts (Animation Production)
Faculty/Institute/College Mahidol University International College

2. Course Code ICAM 202 Course Title Drawing for Animation II

3. **Number of Credits** 4 (Lecture/Lab) (0-8)

4. **Prerequisite(s)** ICAM 103

5. Type of Course Required for Animation Production

6. Trimester / Academic Year First Trimester / Year II

7. Course Description

Deeper exploration of the human muscular and skeletal structure; volumetric drawing from a model, realistic drawing, light, value, techniques for making the 2D drawing look more 3-dimensional.

8. Course Objective(s)

After completing this course, students will be able to:

- 1. apply an understanding of anatomy to the drawing of a human figure;
- 2. demonstrate improved figure drawing skills;
- 3. use value and shading in drawing.

9. Course Outline

Week	Topic		Total
	Lab	Hour	Instructor
1	Introduction to the human skeletal system	8	
2	Introduction to the muscular system	8	
3	Anatomy: the torso	8	
4	Anatomy: the legs	8	
5	Anatomy: the arms	8	
6	Anatomy: the head	8	
7	Anatomy: hands and feet	8	
8	Experimenting with light and shadow	8	
9	Shading techniques	8	
10	Line quality	8	
11	Exaggeration and style	8	_
12	Portfolio assessment	8	_

10. Teaching Method(s)

Studio drawing and feed-back

11. Teaching Media

Handouts and PowerPoint presentations

12. Measurement and evaluation of student achievement

Assessment is made from the criteria of A, B+, B, C+, C, D+ and D

13. Course evaluation

Portfolio assessment

100%

14. Reference(s)

Vilppu, G. *The Vilppu Drawing Manual*. www.vilppustudio.com/books.htm

Hale, R. B. (1989). *Drawing Lessons from the Great Masters*. Watson-Guptill Publications.

15. Instructor(s)

TBA

16. Course Coordinator

Prof. Charles Harpole